Reading

- Retrieve and record information from non-fiction.
- Draw inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence.
- Predict what might happen from details stated and implied.
- Summarise the main ideas drawn from more than one paragraph, identifying key details that support the main ideas.
- Discuss and evaluate how authors use language, including figurative language, considering the impact on the reader.
- Identify how language, structure and presentation contribute to meaning.
- Distinguish between statements of fact and opinion.
- Make comparisons within and across books.
- "Kensuke's Kingdom" - applying skills using VIPERS.

English

Travel brochure
Outcome: A travel brochure for an imagined world accessed through the Wood Between the World.

Balanced argument
Outcome: A balanced argument for whether sailing around the world with your family is a good idea.

Character description
Outcome: A character description about Michael.

Diary entry
Outcome: A diary entry in character as Kensuke

Informal letter
Outcome: A letter from Michael to Michaya.

Poetry
Outcome: A countdown poem, a haiku, a narrative poem, a limerick and an acrostic poem.

Maths

Revision of Year 6 learning objectives in the following areas:

- Number and place value
- Addition and subtraction
- Multiplication and division
- Fractions, decimals and percentages
- Ratio and proportion
- Algebra
- Measurement and time
- Geometry, shape and position
- Statistics

PSHE

- To understand employment laws and rights for young people
- To know how banks can be used to save money in
- To set goals for savings based on earnings
- To understand how to plan for a basic budget

Key Concepts

- Interdependence
- Community
- Power
- Sustainability

Kick Start!

Learning Links

Year 2 – ocean zones and food chains in the ocean

Year 3 – Japan (during International Week)

Year 5 – World War II

Geography

- To explore the marine biome
- To understand and identify different types of marine life
- To be able to place the different marine into a food chain.

Inquiry Question

Where do you see yourself in 20 years?

Computing/ICT

- To identify in-app purchases
- To keep private financial information safer online
- To know when to seek adult permission for online purchases
- To understand the risks of sharing personal information online

Art

- To use different techniques to create different effects using watercolour paint with a paintbrush.
- To use different materials to create different effects with watercolour paint (eg. salt, cotton wool, string and clingfilm).
- To use different techniques of mark-making with both pencil and pen

Science

- To identify the circulatory system and understand the workings of the human heart.
- To identify the digestive system and understand how the human body digests food and water.