

## English

### Story Telling:

- Retelling the story of Osiris and Isis.
- Creating a story board
- Using descriptive vocabulary.

### Writing Instructions:

- Using the features of instructions to write how to mummify an Ancient Egyptian.

### Writing a Diary Entry:

- Writing a diary linked to Howard Carter's discovery of Tutankhamun's tomb.

### Grammar, punctuation and spelling:

- Using imperative verbs, time adverbials, and prepositions.
- Using expanded noun phrases, emotive language and rhetorical questions
- Investigating the phoneme ch and using plurals

## Art/DT

3D sculpture - Making paper models of Egyptian mummies

Drawing – Canopic jars, Egyptian Cartouche

DT – Design and make an Ancient Egyptian shaduf.

## Music/French

We will have music or French on a Monday afternoon.

Each class has two terms of each over the year.

## PE

Real PE – Cognitive Skills – balance and coordination skills.

Team Games including learning throwing/catching

## Maths

### Multiplication and Division

- Recap times tables knowledge.
- Dividing a 2-digit number by a 1-digit number – using partitioning.
- Problem solving.

### Measurement

- Measure objects using cm and m.
- Convert m to cm and km to m.
- Solve word problems linked to length.
- Read weighing scales.
- Read scales using g and kg.
- Solve word problems linked to mass.

## Science

### Light

- Understand that light is needed to see things
- Identify sources of light
- Recognise how shadows are formed
- Find patterns in the way that sizes of shadows change.

## Geography/History

Achievements of the earliest civilisations - Ancient Egyptians:

- Where is Egypt?
- Egyptian Gods
- Pharaohs including Ramses II and Hatshepsut
- Everyday life and beliefs
- The River Nile

## RE

Islam – The Five Pillars of Faith

# Excavating Ancient Egypt

Year 3 Topic Overview Term 3



## Our Big Question

Was Ancient Egyptian life fair for everyone?

## Concepts

Power, Creation, Source

## Learning Links

Y2 – Timelines work

Y3 – During the Stone Age, what was happening in the rest of the world?

## PSHE

Growth Mindset

Dreams and goals - Aspirations, how to achieve goals and understanding the emotions that go with this.

## Computing

Digital Literacy - Recognise age appropriate symbols for games and films to keep me safe (internet safety)

Information Technology - communicating ideas using the right software forms (typing skills)