

English

Persuasive Writing

- Zoo by Anthony Browne
- Looking at meaning through pictures
- Inference and deduction skills
- Features of a formal letter
- Write own formal letter

Information Text

- Researching endangered animals
- Creating a fact file for an endangered animal

Poetry

- Linked to Carnival of the Animals

Grammar, punctuation and spelling

- Revising spelling rules from previous terms
- Words from the Y3 statutory word list

Reading

- Non-fiction texts linked to animals

Art/DT

Sculptural characters

Design and make a zoo enclosure including a moving part.

Collage linked to Henri Rousseau's Surprised!

Music/French

We will have music or French on a Monday afternoon. Each class has two terms of each over the year.

PE

Real PE – Health and Fitness Skills – agility and static balance

Dance – Summer dancing

Maths

Money

- Add and subtract money, find change

Geometry

- Compare angles using the terms 'right' angle, 'acute' and 'obtuse' angle
- Identify, define and create perpendicular and parallel, vertical and horizontal lines
- Describe and draw 2-D shapes
- Create 3-D shapes out of nets
- Identify properties of 3-D shapes

Measurement – Perimeter

- Determine the perimeter of different shapes; create shapes with a specific perimeter.

Statistics

- To construct and read picture and bar graphs.



Life Behind Bars

Year 3 Topic Overview

Term 6

Our Big Question

As an increasing number of plant and animal species risk becoming extinct is there a role for zoos to play in starting to reverse the change?

Concepts

Sustainability, Creation, Source

Learning Links

Y4 – African animals

Science

Animals including humans

- Identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat
- Identify that humans and some animals have skeletons and muscles for support, protection and movement.

Geography/History

History of zoos, including links to conservation

Computing

Programming - Events and actions

- Use the events and action blocks within Scratch
- Resize a sprite and code it so that it can move around a maze
- To test a programme and debug it

RE

Stories of Religious leaders – Muhammad and Jesus.

Ways of describing God.

PSHE

Growth Mindset – learning challenges and the learning pit.

The Brain - the reptilian brain

Changing Me - Coping positively with change, introduction to puberty.